

Computational Learning Theory

Assignment 1

Deadline: December 8th.

1. Given the boolean function

$$f(x_1, x_2, x_3, x_4) = \overline{x_1 \vee ((x_4 \wedge \overline{x_2}) \oplus x_3 \oplus \overline{x_1})}$$

where \oplus is the Exclusive or.

- (a) Give a decision tree for the boolean function f .
 - (b) What is the size of this decision tree?
 - (c) What are the changes you need to make, for changing the decision tree of f to a decision tree for \bar{f} .
 - (d) Prove that for any boolean function g , $size_{DT}(g) = size_{DT}(g^D)$.
 - (e) Change the tree of f to DNF and CNF.
 - (f) Change the tree to k -DL for some $k \leq 4$.
 - (g) Can we write f as DL? Prove your answer.
 - (h) Can we write f as 2-DL? Prove your answer.
 - (i) Can we write f as 3-DL? Prove your answer.
 - (j) Can we write f as a MDNF? Prove your answer.
2. Define the class XOR = $\{x_{i_1} \oplus x_{i_2} \oplus \dots \oplus x_{i_j} \oplus \xi\}$ for all possible $1 \leq i_1 < i_2 < \dots < i_j \leq n$, $0 \leq j \leq n$ and $\xi \in \{0, 1\}$. Define the class k XOR the set of all functions in XOR that contains at most k variables. Define XOR k the set of all functions in XOR that contains at least $n - k$ variables. Define $\vee k$ XOR the class that is the disjunction (or) of k XORs. In the same way we define \vee XOR k , $\wedge k$ XOR and \wedge XOR k .
- (a) What is XOR D , $\wedge k$ XOR D and \vee XOR k^D .
 - (b) Give an online learning algorithm for $\wedge k$ XOR and \vee XOR k for constant k that runs in polynomial time.
 - (c) Given the sample $S = \{(000, 1), (001, 0), (010, 0), (011, 0), (100, 0), (110, 1), (111, 0)\}$. Give a $\wedge 2$ XOR that is consistent with S .

3. (a) Is the following true and in what conditions?
If C is properly learnable from examples in polynomial time then the following problem is solvable in polynomial time:

Given a sample S .

Decide if there is a function $f \in C$ that is consistent with S .

- (b) Given the sample

$$S = \{(00000, 0), (10001, 1), (00010, 0), (10011, 1), (00100, 0), (10101, 1),$$

$$(00111, 0), (11000, 0), (01001, 0), (11010, 0), (11101, 1), (11110, 0), (01111, 1)\}.$$

Find a consistent DL for S .

- (c) Is there a term or a clause that is consistent with S ? Prove your answers.
- (d) Is there a \wedge XOR function consistent with S ? Prove your answer.
- (e) Given the sample $S = \{(000, 0), (001, 1), (010, 1), (011, 0), (100, 1), (110, 0), (111, 1)\}$. Is there a 2-CNF that is consistent with S ? Is there a 2-DNF that is consistent with S ? Prove your answers.

4. Define $\mathbf{BOX}_{a,b,c,d} : \mathbb{R}^2 \rightarrow \mathbb{R}$, where \mathbb{R} is the set of real numbers, and

$$\mathbf{BOX}_{a,b,c,d}(x_1, x_2) = [a \leq x_1 \leq b] \wedge [c \leq x_2 \leq d].$$

Define the class $\mathbf{BOX} = \{\mathbf{BOX}_{a,b,c,d} \mid a, b, c, d \in \mathbb{R} \cup \{-\infty, \infty\}\}$.

- (a) Show that \mathbf{BOX} is properly learnable from examples.
- (b) Show that the class

$$\wedge s - \mathbf{BOX} = \{\mathbf{BOX}_{a_1, b_1, c_1, d_1} \wedge \cdots \wedge \mathbf{BOX}_{a_s, b_s, c_s, d_s} \mid \mathbf{BOX}_{a_i, b_i, c_i, d_i} \in \mathbf{BOX}\}$$

is properly learnable from examples.

- (c) Show that the class

$$\vee s - \mathbf{BOX} = \{\mathbf{BOX}_{a_1, b_1, c_1, d_1} \vee \cdots \vee \mathbf{BOX}_{a_s, b_s, c_s, d_s} \mid \mathbf{BOX}_{a_i, b_i, c_i, d_i} \in \mathbf{BOX}\}$$

is learnable from examples with a hypothesis of size $s \log m$. What is the time complexity?

- (d) Show that although $\vee s - \mathbf{BOX} = s - \mathbf{Mclause}(\mathbf{BOX})$ we cannot use the Composition Lemma for learning $\vee s - \mathbf{BOX}$.
- (e) Show that for any boolean function $f : \{0, 1\}^m \rightarrow \{0, 1\}$,

$$f(\mathbf{BOX}_{a_1, b_1, c_1, d_1}, \cdots, \mathbf{BOX}_{a_s, b_s, c_s, d_s}) \in \vee(2s + 1)^2 - \mathbf{BOX}.$$

- (f) Show that $\mathbf{FORMULA}(\mathbf{BOX})$ is learnable from examples. What is the hypothesis size and the time complexity?
- (g) Define

$$\mathbf{BOX}^{(n)} = \{\mathbf{BOX}_{a,b,c,d} \mid a, b, c, d \in \{1, 2, \dots, n\} \cup \{-\infty, \infty\}\}.$$

Show that $\mathbf{BOX}^{(n)}$ is online learnable with Halving with $poly(\log n)$ mistakes.

- (h) Show that $\mathbf{BOX}^{(n)}$ is online learnable with $poly(\log n)$ mistakes in $poly(n)$ time.
BONUS: $poly(\log n)$ time.
- (i) Show that $\vee s - \mathbf{BOX}^{(n)}$ is online learnable with $poly(n, s)$ mistakes. Hint: See (4d).
- (j) Show that $\mathbf{FORMULA}(\mathbf{BOX}^{(n)})$ is online learnable with $poly(n, s)$ mistakes.
- (k) Show that $\mathbf{FORMULA}(\mathbf{BOX}^{(n)})$ is online learnable with $poly(\log n, s)$ mistakes and $poly(n, s)$ time. Hint: use WINNOW - Explain your answer.
BONUS: $poly(\log n, s)$ mistakes and time.

- 5. (a) Let C_1, \dots, C_t be classes of boolean functions, t constant. Suppose there is an algorithm \mathcal{A}_i that online learns C_i in polynomial time with T_i mistakes. Prove that there is an algorithm that learns $C_1 \cup C_2 \cup \cdots \cup C_t$ in polynomial time with $O(\max_i T_i)$ mistakes.

- (b) Let C_1, \dots, C_t be classes of boolean functions, t not constant. Suppose there is an algorithm \mathcal{A}_i that online learns C_i in polynomial time with T_i mistakes. Prove that there is an algorithm that learns $C_1 \cup C_2 \cup \dots \cup C_t$ in polynomial time with $O(\max_i T_i + \log t)$ mistakes.
- (c) Suppose we run the perceptron algorithm with the update $w_{i+1} \leftarrow w_i + \lambda_i(y_i a_i)$ for $\lambda_i > 0$. What is the number of mistakes? Show that the minimal number of mistakes is achieved when all the λ_i are equal. Hint: Use Cauchy-Schwarz inequality.
- (d) Consider the WINNOW algorithm with the following changes:
- (3) If $f(z) = 1$ then for every $z_i = 1$ do $w_i \leftarrow \alpha w_i$.
 - (4) If $f(z) = 0$ then for every $z_i = 1$ do $w_i \leftarrow \beta w_i$.
- Find the number of mistakes as a function of α and β . For what values of α and β the algorithm makes minimal number of mistakes.
- (e) Consider the weighted majority algorithm with the update $w_{k,i+1} \leftarrow \alpha w_{k,i}$ in step 3.1. What is the number of mistakes of the algorithm?