Job Description

Computer Vision Researcher - AR/VR

Description
The Perceptual Computing Group of Intel Corporation is looking to fill the position of a Computer Vision Developer to work on new, advanced imaging products for the consumer market. In this role the candidate will work on the development and prototyping of emerging usages and technologies mainly in the context of AR/VR. Successful candidate must have prior hands-on experience with demonstrated results in developing innovative and creative Computer Vision based prototypes and applications.

The candidate will work closely with internal and external collaborators to develop and implement compelling new usages, algorithms, and technologies on Intel-based computing platforms.

Besides technical expertise, the ability to work in a highly matrixed and collaborative environment is required. The person must have demonstrated strong drive to accomplish high-impact results, setting tough goals for himself/herself and executing to it, energetic and positive spirits taking pride in achievements, and straightforwardness in dealing with others in a direct and productive manner. Excellent communication skills are required

Qualifications

MSc or PhD in Computer Science with focus on Computer Vision and AR/VR.

Experience in the following (Desired):
- Hands-on C/C++ coding experience
- Computer Vision expertise
- Experienced in the domain of AR/VR
- Use of Depth Cameras (Kinect, RealSense or other)

OS: Windows, Linux

Demonstrated results in developing innovative and creative prototypes and applications

Optional Knowledge (Advantage):
- C#/Java coding experience
- Unity3D
- OpenGL
- OpenCV
- Computer graphics
- 3D mesh analysis

Technology hungry with a keen interest in learning about and owning the hottest new technology

Hiring:
LUGACI-COHEN NETTA - netta.lugaci-cohen@intel.com

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Intel Real sense – Site:

Project Alloy - https://www.youtube.com/watch?v=pXrHNyxfDgo

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